

Mountain Flying, Speed Flying and Soaring

Each adventure is simply a new reason to discover how LOL has shifted the parameters in paragliding and speed flying. The choice is yours: an easy relaxing flight, or speed flying? Soaring or paragliding? With LOL you can shape the air depending on your mood, because LoL is ready for anything (laugh out loud indeed!)



LOL

What hits you first of all with LOL is its low bulk. The standard version is very compact in its sack, and the ultra-light version is incredible: well folded it occupies less than half the volume of a small mountain back pack, and weighs only 2.7kg. LOL is an extremely simple wing. With its short suspension lines it adapts easily to cramped mountain take off conditions; in an instant it is ready to inflate. A pull on the front risers and LOL is up above your head. The simplified trimmers allow for easy manipulation: there is no accelerator to manage. Once inflated only two steps are needed for take-off, the excellent support is reassuring in difficult terrain. Once in flight the wing speeds off, and its precise response to command gives it an entertaining agility. The very small turning circle allows you to slip into tight thermals with surprising ease, and LOL is relatively easy to turn flat . The glide is very good for this type of wing, and LOL does not suffer the comparison with more specialised paragliders. De-trim and the wing's acceleration is immediate. Its substantial range of speeds can be fully exploited. While on the commands another facet of LOL's personality reveals itself - controlled plunging trajectories are possible and acceleration is rapid. This allows you to swoop along a slope, giving a sensation close to carving. LOL's untrimmed profile was designed to resist turbulence. When soaring LOL opens an entire palette of possibilities: the discovery of new trajectories and the widening of options.

The Ultra

LoL exists in two versions. The first is light and very durable, and suits most uses. Its longevity is comparable with any other wing in the Nervures range. The second, the ULTRA, is ultra-light and super compact. It will seduce serious mountain flyers, trail fanatics or long distance voyagers - those for whom the gain of a few hundred grams and the wing's compact optimisation are vital.



LOL II 18

What was meant to simply be a basic scaling of our LOL 20 has evolved into the development of an entirely new model. The lessons from the development of the Diamir (adoption of the rods, the associated system of pinches) have brought to the LOL significant progress on multiple points: consistent and reliable inflation in all conditions, modification of the pitch stability and enlargement of the flying domain in the high angles of attack (taking charge, efficiency in thermals and precision of flight).

Construction is comparable to the LOL20 except the leading edge with polyamide rods and pinches in the decoration.



Strong wind at DENT de CROLLES France perfect conditions for Pierre REMY and the LOL18

3 20 ultra	20	18	Model
3 20.4 20.4	20.4	18	Area (m²)
2 9.8 9.8	9.8	9.2	Span (m)
5 4.75 4.75	4.75	4.75	Aspect ratio
5 55-75 55-75	55-75	55-75	Poids total volant (kg)
В	В	С	Homologation EN 926-2
0 110 130	110	100	Extension test structure EN 926-1 (kg)
round 1000 m altitude		ired a	Performance for best in flight weight measu
2 48 48	48	52	Max speed accelerator(± 2 km/h)
	38	42	Max speed (±2km/h)
2 38 38		2.55	Weight halyard risers (kg) (untrimed + unsheathed)
	2.85	2.55	
5 2.85 2.75		2.9	Weight strap risers (kg)(accelerator + sheathed)